Music Technology

Higher

Entry Requirements

National 5 Music Technology
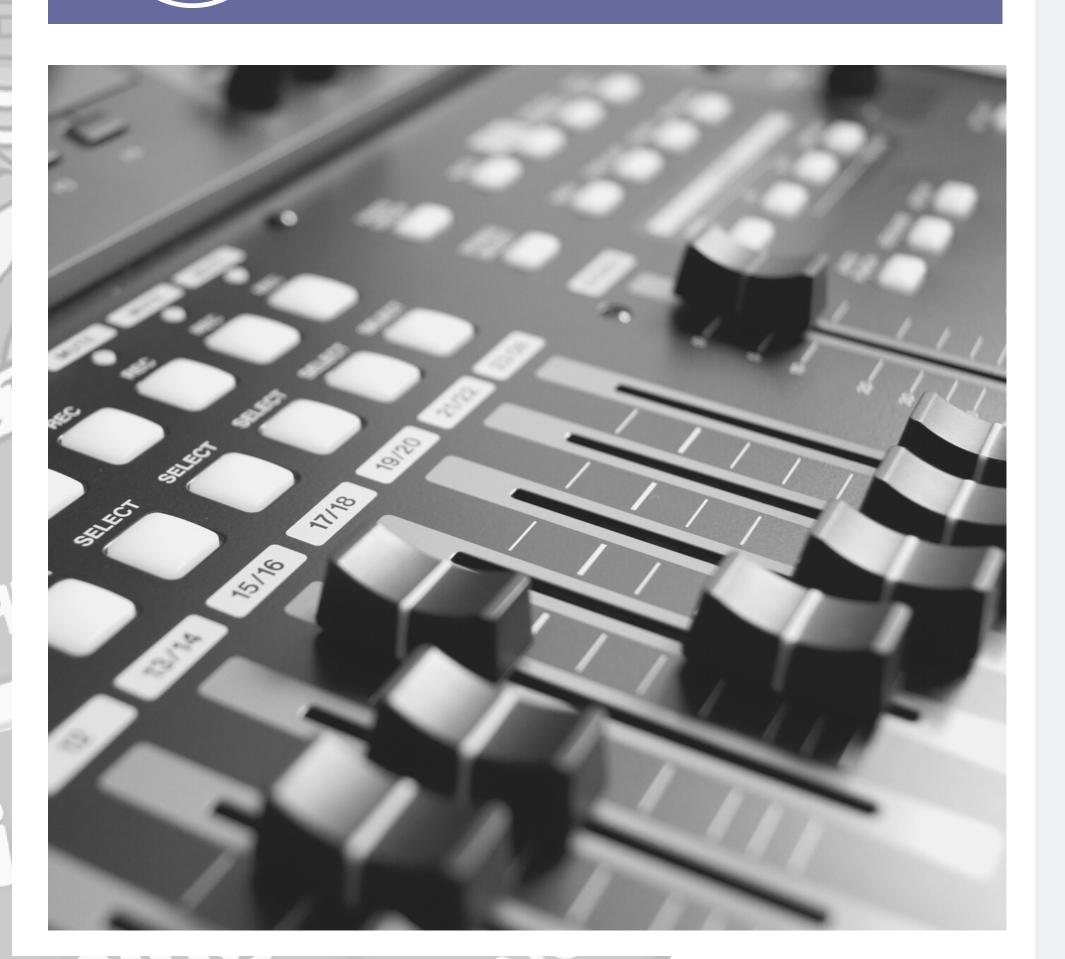
Progression through Music Technology

Advanced Higher Music Technology

Common pathways for Music Technology students include:
- BBC Apprenticeships
- College
- University
- Performing Arts School

Course Content

The course aims to enable candidates to:
- develop skills in the analysis of music in the context of 20th and 21st century musical styles and genres
- develop skills in the use of music technology hardware and software to capture and manipulate audio
- use music technology creatively in sound production in a range of contexts
- critically reflect on their own work and that of others

Skills Developed

The Higher Music Technology course offers learners the opportunity to develop and extend a wide range of skills. In particular, the course aims to enable learners to develop their skills in the following areas:

- Personal learning
- Employability, enterprise and citizenship
- Information and communication technology (ICT)
- Thinking skills

Assessment

Technology Assignment (70%)
A project between 4 and 7 minutes each (audiobook, radio broadcast, sound design for film/game, multi-track recording)

Understanding Music (30%)
Exam Paper

Related Careers

Possible careers relating to the skills pupils learn in Music include:

- Composer
- Media - Radio/Television
- Music Teacher
- Sound engineer
- Audio Technician
- Foley Artist
- Sounds designer - film and games
- Music Business
- Music Management
- Music and social media

Hans Zimmer, will.i.am and Simon Cowell all have careers related to Music Technology